
dcmt-cpp

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CONTENTS

| | | |
|--------------|------------------------------|-----------|
| 1 | Changelog | 5 |
| 1.1 | 1.0.0 - 2020-10-02 | 5 |
| 2 | dcmt-cpp | 7 |
| 2.1 | Example | 7 |
| 2.2 | Development | 8 |
| 2.3 | License | 9 |
| Index | | 11 |

```
template<class UIIntType, std::size_t WordSize, std::size_t pclass dcmt : :dcmt_param
    Set of parameters for Mersenne Twister pseudo-random number generators.
```

Template Parameters

- **UIIntType**: unsigned integral type for generators
- **WordSize**: word size for pseudo-random numbers
- **p**: Mersenne prime exponent

Public Types

```
using result_type = UIntType
    Integral type for generators.
```

Public Functions

```
dcmt_param(result_type id = default_id, result_type seed = default_seed)
    Searches for a set of parameters for pseudo-random number generators.
```

Parameters

- **id**: to generate the characteristic polynomial. Must be <= 65535
- **seed**: random seed to generate the characteristic polynomial

Public Static Attributes

```
constexpr std::size_t word_size = WordSize
    Word size that determines the range of generated numbers.
```

```
constexpr std::size_t prime_exponent = p
    Mersenne prime exponent.
```

```
constexpr result_type default_id = 0
    Default id to search for the characteristic polynomial.
```

```
constexpr result_type default_seed = 4172
    Default random seed to search for the characteristic polynomial.
```

```
template<class UIIntType, std::size_t WordSize, std::size_t pclass dcmt : :dcmt_engine
    Mersenne Twister pseudo-random number generator engine.
```

Template Parameters

- **UIIntType**: unsigned integral type for the engine
- **WordSize**: word size for the generated numbers
- **p**: Mersenne prime exponent

Public Types

using param_type = *dcmt_param<UIntType, WordSize, p>*
Parameter type for the engine.

using result_type = *UIntType*
Integral type generated by the engine.

Public Functions

dcmt_engine (*result_type seed = default_seed*)
Constructs the engine.

Parameters

- seed: random seed

dcmt_engine (**const** *param_type ¶m*, *result_type seed = default_seed*)
Constructs the engine.

Parameters

- param: set of parameters
- seed: random seed

dcmt_engine (*param_type &¶m*, *result_type seed = default_seed*)
Constructs the engine.

Parameters

- param: set of parameters
- seed: random seed

void seed (*result_type value = default_seed*)
Reinitializes the engine by a new seed value.

Parameters

- value: random seed

result_type operator() ()
Returns the next pseudo-random number.

Return generated value

void discard (unsigned long long *z*)
Advances the internal state.

Parameters

- z: number of advances

Public Static Functions

constexpr *result_type* **min**()

Returns the minimum value potentially generated by the engine, which is 0.

Return minimum value

constexpr *result_type* **max**()

Returns the maximum value potentially generated by the engine.

Return maximum value

Public Static Attributes

constexpr std::size_t **word_size** = *WordSize*

Word size that determines the range of numbers generated by the engine.

constexpr std::size_t **prime_exponent** = *p*

Mersenne prime exponent.

constexpr *result_type* **default_seed** = 3241

Default random seed.

Friends

friend bool **operator==**(**const** *dcmt_engine* &*a*, **const** *dcmt_engine* &*b*)

Compares two engines.

Return true if the engines are equivalent including their internal states, false otherwise

Parameters

- *a*: first engine
- *b*: second engine

friend bool **operator!=**(**const** *dcmt_engine* &*a*, **const** *dcmt_engine* &*b*)

Compares two engines.

Return true if the engines are not equivalent including their internal states, false otherwise

Parameters

- *a*: first engine
- *b*: second engine

template<class **CharT**, class **Traits**>

friend std::basic_ostream<*CharT*, *Traits*> &**operator<<**(std::basic_ostream<*CharT*, *Traits*> &*os*, **const** *dcmt_engine* &*e*)

Serializes the state of the given engine into a stream.

Return *os*

Parameters

- *os*: output stream

- `e`: engine to be serialized

```
template<class CharT, class Traits>
friend std::basic_istream<CharT, Traits> &operator>> (std::basic_istream<CharT, Traits> &is,
                                                       dcmt_engine &e)
```

Deserializes the state of the given engine from a stream.

Return is

Parameters

- `is`: input stream
- `e`: engine to be deserialized

```
using dcmt::dcmt521 = dcmt_engine<std::uint_fast32_t, 32, 521>
```

32-bit Mersenne Twister pseudo-random number generator engine with a period $2^{521}-1$.

**CHAPTER
ONE**

CHANGELOG

1.1 1.0.0 - 2020-10-02

1.1.1 Added

- First release.

CHAPTER
TWO

DCMT-CPP

A C++11 wrapper library for Dynamic Creator of Mersenne Twisters.

2.1 Example

```
#include <iostream>
#include <dcmt/dcmt.h>

int main() {
    // Create 32-bit Mersenne Twister pseudo-random number generator
    // engines with a period  $2^{521}-1$ . Their characteristic polynomials are
    // determined with id = 0, 1, 999 and generated sequences are highly
    // independent. The generator engines are initialized with seed =
    // 1234, 4567, 8901, respectively.
    dcmt::dcmt521 rng1{dcmt::dcmt521::param_type{0}, 1234};
    dcmt::dcmt521 rng2{dcmt::dcmt521::param_type{1}, 4567};
    dcmt::dcmt521 rng3{dcmt::dcmt521::param_type{999}, 8901};

    // Generate a number by using each generator engine.
    std::cout << rng1() << std::endl;
    std::cout << rng2() << std::endl;
    std::cout << rng3() << std::endl;

    return 0;
}
```

2.1.1 CMake (3.14 or later)

```
add_subdirectory(dcmt-cpp)
target_link_libraries(your_app PRIVATE dcmt)
```

2.2 Development

```
# Install prerequisites (minimal).
brew install cmake gcc git

# Install prerequisites (including optional ones).
brew install cmake doxygen gcc git lcov llvm pre-commit

# Install pre-commit hooks.
pre-commit install
pre-commit install --hook-type commit-msg

# Set CPM source cache.
export CPM_SOURCE_CACHE=$HOME/.cache/CPM # for Linux
export CPM_SOURCE_CACHE=$HOME/Library/Caches/CPM # for macOS

# Run linters.
pre-commit run --all-files

# Tests.
cmake -S . -B build/debug -DCMAKE_BUILD_TYPE=Debug
cmake --build build/debug --target check

# Benchmarking.
cmake -S . -B build/release -DCMAKE_BUILD_TYPE=Release -DBUILD_BENCHMARKING=ON
NANOBENCH_SUPPRESS_WARNINGS=1 cmake --build build/release --target bench

# Documents.
cmake -S . -B build/docs -DBUILD_TESTING=OFF
cmake --build build/docs --target doc

# Code coverage.
cmake -S . -B build/coverage -DCMAKE_BUILD_TYPE=Debug -DUSE_CODE_COVERAGE=ON
lcov -z -d build/coverage
cmake --build build/coverage --target check
lcov -c -d build/coverage -o build/coverage/coverage.info
lcov -r build/coverage/coverage.info '*/c++/*' -o build/coverage/coverage.info
lcov -r build/coverage/coverage.info '*/lib/*' -o build/coverage/coverage.info
lcov -r build/coverage/coverage.info '*/doctest/*' -o build/coverage/coverage.info
lcov -r build/coverage/coverage.info '*/tests/*' -o build/coverage/coverage.info
genhtml -o build/coverage/html build/coverage/coverage.info

# Compiler sanitizers.
cmake -S . -B build/sanitizer -DCMAKE_BUILD_TYPE=Debug -DUSE_SANITIZER=ON
cmake --build build/sanitizer --target check

# Clang-Tidy.
cmake -S . -B build/clang-tidy -DCMAKE_BUILD_TYPE=Debug -DUSE_CLANG_TIDY=ON
cmake --build build/clang-tidy --target check
```

2.3 License

MIT

INDEX

D

dcmt::dcmt521 (*C++ type*), 4
dcmt::dcmt_engine (*C++ class*), 1
dcmt::dcmt_engine::dcmt_engine (*C++ function*), 2
dcmt::dcmt_engine::default_seed (*C++ member*), 3
dcmt::dcmt_engine::discard (*C++ function*), 2
dcmt::dcmt_engine::max (*C++ function*), 3
dcmt::dcmt_engine::min (*C++ function*), 3
dcmt::dcmt_engine::operator!= (*C++ function*), 3
dcmt::dcmt_engine::operator() (*C++ function*), 2
dcmt::dcmt_engine::operator== (*C++ function*), 3
dcmt::dcmt_engine::operator>> (*C++ function*), 4
dcmt::dcmt_engine::operator<< (*C++ function*), 3
dcmt::dcmt_engine::param_type (*C++ type*),
 2
dcmt::dcmt_engine::prime_exponent (*C++ member*), 3
dcmt::dcmt_engine::result_type (*C++ type*),
 2
dcmt::dcmt_engine::seed (*C++ function*), 2
dcmt::dcmt_engine::word_size (*C++ member*), 3
dcmt::dcmt_param (*C++ class*), 1
dcmt::dcmt_param::dcmt_param (*C++ function*), 1
dcmt::dcmt_param::default_id (*C++ member*), 1
dcmt::dcmt_param::default_seed (*C++ member*), 1
dcmt::dcmt_param::prime_exponent (*C++ member*), 1
dcmt::dcmt_param::result_type (*C++ type*),
 1
dcmt::dcmt_param::word_size (*C++ member*),
 1